General Engineering (ENGR)

# **GENERAL ENGINEERING (ENGR)**

#### **ENGR 502**

#### **Medical Device Regulations and Commercialization**

This course helps prepare students for commercializing medical devices within a highly-regulated environment. Concepts include protecting intellectual property, the structure and scope of the Federal Drug Administration (FDA), developing, testing, producing and marketing medical devices under FDA regulations, total product lifecycle, and quality management.

# Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 510**

#### Strategic Engineering Management

This course will review technology-based enterprises and the driving forces that impact corporate strategy. Students will learn how to apply engineering knowledge to determine technology/product direction and make/buy/partnering decisions. Relationships between research and development, operations, finance, marketing, and other functions within engineering-based organizations that drive strategic decisions will be examined. Strategy development and competitive analysis will be included. Case studies from the industry relevant to the student's engineering track will be reviewed. Lecture: 3 Lab: 0 Credits: 3

# **ENGR 520**

## **Best Practices in Engineering Project Management**

Many engineering projects suffer due to weak business cases, schedule slippages, and cost overruns. This course presents commonly used tools and techniques and best practices to build an effective business case, develop a realistic schedule and budget, and successfully execute and complete a project. Students are introduced to a generic project management life cycle model, review basic project management principles, tools, and techniques, and learn engineering-tailored best practices used by high performing, project-centric organizations. Students have an opportunity to apply selected tools in the form of short classroom exercises.

# Lecture: 3 Lab: 0 Credits: 3

# **ENGR 521**

## **Risk Management in Engineering Projects**

In project management, a risk is considered an uncertain event that may have a positive or a negative impact on project objectives. Managing identified threats individually through customized strategies is key to project success. Similarly, opportunities must be leveraged for better project outcomes. Implementation of an effective risk management process is imperative for today's complex projects. This course presents a five-step process to manage project threats as well as opportunities. On every project, students will be able to identify and analyze risks and develop response strategies for each identified risk and take proper response action to manage the risks. Industry best practices and quantitative tools and simulations are used to analyze risk.

#### Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 531**

#### **Urban Systems Engineering Design**

ENGR 531 is a project-based course where students will explore integrated designs of urban systems. Each project will apply the students' engineering disciplines (such as structures, transportation, building science, construction engineering and management, environmental engineering) in a comprehensive analysis that considers the economic, human, and environmental issues associated with the project.

# Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 532**

#### **Urban Systems Engineering Seminar**

ENGR 532 is an active seminar course that emphasizes current topics in urban systems engineering. Invited speakers will include researchers and representatives from current practice, such as municipal and regional planners and consultants. Appropriate readings will be assigned in advance of each speaker to guide students in preparation for active discussion with each speaker. Each student will also write a term paper on an urban systems engineering tropic of their choice, connecting material from the assigned reading, the speakers, and additional references selected by the student.

## Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 534**

#### **Product Design and Innovation**

This course covers all aspects of planning new products or services that are commercially viable and add to a company's suite of offerings. It includes such topics as user research, market analysis, need/problem identification, creative thinking, ideation, concepting, competitive benchmarking, human factors, prototyping, evaluation, and testing. The course includes creative, analytical, and technical skills in a balanced approach using such teaching methods as case studies, individual exercises, and group projects.

# Lecture: 3 Lab: 0 Credits: 3

# **ENGR 539**

#### **Robotic Motion Planning**

Configuration space. Path planning techniques including potential field functions, roadmaps, cell decomposition, and sampling-based algorithms. Kalman filtering. Probabilistic localization techniques using Bayesian methods. Trajectory planning.

# Lecture: 3 Lab: 0 Credits: 3

# **ENGR 572**

# **Construction Cost Accounting and Control**

Review of basic accounting principles and techniques – purchasing, accounts payable, invoicing, accounts receivable, general ledger, payrolls, and indirect costs. Job costing and budgeting. Recording and reporting procedures in construction projects – invoices, subcontractor applications for payment, labor time cards, unit completion reports, change orders. Cost coding systems for construction activities. Variance reporting procedures. Project closeout. Class exercise using computer program.

Lecture: 3 Lab: 0 Credits: 3

## **ENGR 573**

#### **Construction Contract Administration**

Characteristics of the construction industry. Project delivery systems. Duties and liabilities of the parties at the pre-contract stage. Bidding. Contract administration including duties and liabilities of the parties regarding payments, retainage, substantial and final completion, scheduling and time extensions, change orders, changed conditions, suspension of work, contract termination, and resolution of disputes. Contract bonds. Managing the construction company. Labor law and labor relations.

Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 574**

## **Economic Decision Analysis in Civil Engineering**

Basic economic concepts including interest calculations, economic comparison of alternatives, replacement decisions, depreciation and depletion, tax considerations, and sensitivity analysis. Evaluation of public projects, the effect of inflation, decision making under risk and/or uncertainty, economic decision models. Case studies from the construction industry.

Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 575**

#### Systems Analysis in Engineering

Management and system concepts, linear programming, graphical methods, Simplex, two-phase Simplex, the transportation problem, the assignment problem, integer programming, and sensitivity analysis. System modeling by activity networks; maximal-low flow, longest-path and shortest-path analyses, flow graphs, decision-tree analysis, stochastic-network modeling, queuing systems, and analysis of inventory systems. Case studies from the construction industry.

Lecture: 3 Lab: 0 Credits: 3

# **ENGR 576**

#### Nano Manufacturing

This course covers the general methods used for micro- and nanofabrication and assembly, including photolithography techniques, physical and chemical deposition methods, masking, etching, and bulk micromachining as well as self-assembly techniques. It also covers nanotubes, nanowires, nanoparticles, and the devices that use them, including both electronic and mechanical-electronic systems, as well as nano-structural materials and composites. Focus is on commercially available current processes as well as emerging technologies and evolving research areas. Sensing and instrumentation as well as nano-positioning and actuation are covered briefly.

Lecture: 3 Lab: 0 Credits: 3

## **ENGR 587**

# **Introduction to Digital Manufacturing**

This course is about the digital revolution taking place in the world of manufacturing and how students, workers, managers, and business owners can benefit from the sweeping technological changes taking place. It is about the change from paper-based processes to digital-based processes all through the design/manufacturing/deliver enterprise, and across the global supply chain. It touches on digital design, digital manufacturing engineering, digital production, digital quality assurance, and digital contracting, from large companies to small. There is also a significant focus on cyber security and the new types of threats that manufacturers face in the new digital world. Other topics covered include intelligent machines, connectivity, the digital thread, big data, and the Industrial Internet of Things (IIoT).

Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 588**

#### **Additive Manufacturing**

This course examines the fundamentals of a variety of additive manufacturing processes as well as design for additive manufacturing, materials available, and properties and limitations of materials and designs. It also examines the economics of additive manufacturing as compared to traditional subtractive manufacturing and other traditional techniques. Additive techniques discussed include 3D printing, selective laser sintering, stereo lithography, multi-jet modeling, laminated object manufacturing, and others. Advantages and limitations of all current additive technologies are examined as well as criteria for process selection. Processes for metals, polymers, and ceramics are covered. Other topics include software tools and connections between design and production, direct tooling, and direct manufacturing. Current research trends are discussed.

Lecture: 3 Lab: 0 Credits: 3

# **ENGR 592**

# **Engineering Management Capstone Experience**

Students apply the knowledge they have acquired in the Engineering Management program to a specific problem or case study. Projects will be identified and mentored in conjunction with faculty and industrial partners. A final report or business plan is required that reflects the focus of the capstone project.

Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 595**

# **Product Development for Entrepreneurs**

Elements of product development (mechanical and electrical), manufacturing and production planning, supply chain, marketing, product research, and entrepreneurship concepts are taught in this class. In this course, student teams will be required to create a compelling product that has potential to be sold in today's marketplace. They will be required to create functional prototypes of their product for people to use and critique. If successful, students will be allowed to put their product on Kickstarter.com and take orders for delivery after the class is complete while potentially fostering their own business as a result of this course.

Lecture: 3 Lab: 0 Credits: 3

## **ENGR 596**

# **Practical Engineering Training**

This course is a mentored, immersive practical engineering training. Students learn under the direction of professional engineers and practicing engineers by working on real engineering projects. The student will perform hands-on engineering, including learning and developing/applying engineering principles and concepts to complete the project assigned to the student. The student will apply engineering ethics and safety during their practical engineering training. Students will communicate the results of their work in written and oral communications. Students will receive assignments of varying complexity consistent with their graduate standing.

Lecture: 0 Lab: 9 Credits: 3

## **ENGR 598**

# **Graduate Research Immersion: Team Project**

This course provides a faculty-mentored immersive team-based research experience. Research topics are determined by the faculty mentor's area of research. In addition to the mentored research, students participate in seminars, prepare a written report of their research findings, and present their research findings at a poster expo.

Lecture: 3 Lab: 0 Credits: 3

#### **ENGR 599**

#### **Graduate Research Immersion: Individual**

This course provides a faculty-mentored immersive research experience. Research topics are determined by the faculty mentor's area of research. In addition to the mentored research, students participate in seminars, prepare a written report of their research findings, and present their research findings at a poster expo.

Lecture: 3 Lab: 0 Credits: 3